

WE CARE ABOUT FOOTBALL



**Regulations of the UEFA  
European Women's Championship**

**2007/09**



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## **Preamble**

The following regulations have been adopted based on Article 49, paragraph 2a), and Article 50, paragraph 1, of the UEFA Statutes.

## **I General provisions**

### **Article 1**

#### **Scope of application**

- 1.01 The present regulations govern the rights, duties and responsibilities of all parties participating and involved in the preparation and organisation of the UEFA European Women's Championship (hereinafter the Competition).

#### **Neutral treatment of masculine and feminine nouns**

- 1.02 Where the masculine form is used for functions such as player, coach, referee, assistant referee, delegate, team official, supporter, etc., the feminine form also applies, and vice versa.

## **II Representation – Entries – Duties**

### **Article 2**

#### **Representation**

- 2.01 UEFA stages the Competition every four years. All UEFA member associations are invited to enter their senior women's national team for the Competition.

#### **Entries**

- 2.02 Only entries submitted to the UEFA Administration within the prescribed deadline and on the official entry form will be accepted. Entry to the Competition is free of charge.

#### **Duties**

- 2.03 The national associations undertake, when registering their entries, to confirm to UEFA in writing that they, their players and officials, agree to abide at all times by the Statutes, regulations and decisions of UEFA and to recognise the jurisdiction of the Court of Arbitration for Sport (CAS) in Lausanne (Switzerland), as provided in the relevant provisions of the UEFA Statutes.
- 2.04 Accordingly, on entering the Competition, participating national associations undertake, in particular:
- a) to stage all matches in the Competition in accordance with the present regulations and to field their strongest teams;
  - b) to observe the principles of fair play (see fair play definition in Annexe II);

- c) to comply with the provisions of the UEFA Binding Safety and Security Instructions (2004 edition);
- d) to fulfil their commitments and responsibilities towards the international media;
- e) to comply with the provisions laid out in Chapter XVI Exploitation of Commercial Rights of these regulations and to ensure that each of their respective players and officials comply with such provisions.

#### **Final tournament host**

- 2.05 At the recommendation of the UEFA Chief Executive (hereinafter CEO), the Executive Committee designates one of UEFA's member associations as the host of the final tournament via a tender process. The host association qualifies automatically for the final tournament.

### **III Trophy and Medals**

#### **Article 3**

#### **Trophy**

- 3.01 A trophy donated by UEFA is presented to the winning association. The holders are responsible for the loss of or any damage to the trophy, as well as for insuring the trophy, and must return it to the UEFA Administration in perfect condition before the final draw of the following final tournament. UEFA is responsible for engraving the trophy with the name of the winning team. The trophy becomes the permanent property of any association which wins it three consecutive times or five times in total. Once a cycle of three successive wins or five in total has been completed, the association concerned starts a new cycle from zero.
- 3.02 If, for any reason, the Competition cannot take place, the trophy must be returned to UEFA by the holders.

#### **Replicas**

- 3.03 A scaled-down replica of the trophy is awarded to the winner of the Competition, which it may keep.
- 3.04 The winner of the Competition may have a copy of the trophy made, provided the copy is clearly marked as a replica and does not exceed 4/5 (four fifths) of the size of the original. No further replicas may be made without the prior written approval of the UEFA Administration.

#### **Fair play trophy**

- 3.05 A fair play competition takes place during the final tournament. The winner receives a trophy.

### **Plaques**

- 3.06 Each association that competes in the final tournament receives a commemorative plaque.
- 3.07 The losing finalists and semi-finalists also receive special plaques.

### **Medals**

- 3.08 33 gold medals are presented to the winning team, 33 silver medals to the runners-up and 33 bronze medals to the two losing semi-finalists. Additional medals may not be produced.

### **Special awards**

- 3.09 For each match in the final tournament, a special award is presented to the “player of the match” selected by the UEFA Technical Study Group.

## **IV Organisation – Responsibilities**

### **Article 4**

#### **UEFA organisation**

- 4.01 The CEO is the highest operational management organ. He is responsible for all decisions concerning the present regulations, except for matters concerning control and discipline. The CEO delegates some of his duties to the UEFA Administration or relevant bodies, in accordance with paragraph 4.02.
- 4.02 The following bodies are competent for matters related to the Competition.
- a) The Women’s Football Committee (hereinafter the Committee) supports the CEO in an advisory capacity on all competition-related matters.
  - b) The Referees Committee deals with all refereeing-related matters (Article 19).
  - c) The Medical Committee is responsible for all medicine-related matters.
  - d) The Anti-Doping Panel is responsible for all anti-doping matters (Article 25).
  - e) The Fair Play and Ethics Panel deals with all matters concerning fair play (Annexe II).
- 4.03 The UEFA Administration manages the Competition according to these regulations.
- 4.04 The disciplinary bodies deal with matters concerning control and discipline in accordance with the UEFA Disciplinary Regulations, which apply accordingly.

#### **UEFA responsibilities**

- 4.05 UEFA is responsible for the overall coordination of the Competition, covering, among other aspects, its promotion and administration, the entry procedure

and authorisation to take part, the match system, refereeing, control and disciplinary matters, and the exploitation of the commercial rights as defined in Chapter XVI.

### **Responsibilities of the associations**

- 4.06 The associations are responsible for the behaviour of their players, officials, members, supporters and anyone carrying out a function at a match on their behalf.
- 4.07 The national association of the country where a qualifying match or the final tournament is staged is considered the host association.
- 4.08 Group stage and play-off matches must be played in the country of the home team. If this is not possible for reasons of force majeure, the national association of the home team is still considered as the host association.
- 4.09 The host association is responsible for order and security before, during and after each match it hosts. The host association may be called to account for incidents of any kind, and may be disciplined.
- 4.10 In all cases, the host association exempts UEFA from any claims for damages or liability resulting from its obligations as host association as set forth in these regulations.
- 4.11 Contracts required for the staging of matches are concluded by the host association in its own name and on its own account as are agreements reached with government authorities.
- 4.12 For non-commercial promotional and/or editorial purposes and/or as reasonably designated by UEFA, participating associations shall grant UEFA the right to use and authorise others to use photographic, audio-visual and visual material of the team, players and officials (including their names, relevant statistics, data and images), as well as the association's name, logo, emblem and team shirt (including references to the shirt sponsors and kit manufacturers). All material shall be provided free of charge, for worldwide use and for the full duration of any rights. No direct association will be made by UEFA between individual players or associations and any commercial partner. On request, the associations must supply UEFA free of charge with all appropriate material as well as the necessary documentation required to allow UEFA to use and exploit such rights in accordance with this article.

## **V Insurance**

### **Article 5**

#### **General Principles**

- 5.01 All persons involved in the Competition are responsible for their own insurance coverage.

- 5.02 The participating teams are responsible for and undertake to conclude all necessary and adequate insurance coverage for their delegation, including players and officials, at their own expense.
- 5.03 The host association is responsible for ensuring that the stadium owner and/or tenant in question concludes a fully comprehensive insurance policy. If appropriate insurance policies are not provided by the stadium owner and/or tenant in due time, the host association concludes the necessary additional insurance cover at its own cost, failing which it may be concluded by UEFA at the host association's expense.
- 5.04 Claims for damages against UEFA are expressly excluded and all persons involved shall hold UEFA harmless from any and all claims for liability arising in relation with the Competition. In any case, UEFA may request anyone involved to provide, free of charge, written releases of liability and/or confirmation or copies of the policies concerned in one of UEFA's official languages.

#### **Qualifying competition**

- 5.05 Host associations must conclude – with reputable insurers and at their own cost – all necessary insurance in connection with staging and organising tournaments and/or matches, including, but not limited to, third-party liability coverage (including force majeure), and are responsible for including UEFA as a co-insured party.
- 5.06 The third-party liability policy must include an appropriate guaranteed sum for damage to persons, objects and property, as well as for purely economic losses corresponding to the specific circumstances of the associations concerned.

#### **Final Tournament**

- 5.07 The host association staging the final tournament must conclude adequate insurance coverage for all of its risks arising under these regulations at its own cost, in accordance with its respective responsibilities, as set out in Article 4 and in the staging agreement.
- 5.08 UEFA concludes insurance coverage in accordance with its respective responsibilities, as set out in the staging agreement.

### **VI Competition System**

#### **Article 6**

#### **Competition system**

- 6.01 The Competition consists of a qualifying competition and a final tournament.

## **Article 7**

### **A. Qualifying competition**

7.01 The qualifying competition consists of:

- a) a preliminary round;
- b) a group stage;
- c) play-off matches.

#### **Group formation**

7.02 The host association automatically qualifies for the final tournament. For the preliminary round and group matches, the UEFA Administration may form groups, taking the economic interests of the participating associations into consideration as far as possible. In addition, for the preliminary round, the UEFA Administration may form groups based on geographical criteria, according to the principles set by the Committee.

#### **Seeding of the associations**

7.03 The UEFA Administration seeds associations for the preliminary round and group stage, in accordance with the national association rankings established at the beginning of the season and according to the principles set by the Committee. The reigning European champions are always the top seed. The other associations are classified on the basis of their results in the European qualifying competition for the 5th FIFA Women's World Cup 2005/07 as well as their results in the qualifying competition for the 2003/05 UEFA Women's European Championship. The total number of points obtained in both of these qualifying competitions (group matches only) are divided by the number of matches played and the resulting coefficient is used to determine the rankings. In the case of an association that qualified automatically for a final tournament of the competitions in question, the coefficient is calculated on the basis of its results in its most recent qualifying competition.

7.04 If two or more associations have the same coefficient, the following criteria apply, based on the results obtained in the most recent qualifying competition:

- a) coefficients from the matches played by the teams concerned
- b) average goal difference
- c) average number of goals scored
- d) average number of away goals scored
- e) fair play ranking
- f) drawing of lots

### **a) Preliminary round**

- 7.05 The lowest-placed teams in the national association rankings (see 7.03) enter the competition in the preliminary round and are drawn into groups of four teams. The number of teams participating in the preliminary round depends on the total number of Competition entries.

#### **Match system**

- 7.06 All matches in the preliminary round must be played in the form of mini-tournaments hosted by one of the associations in each group. Each team plays each of the other teams in the group once, with three points awarded for a win, one point for a draw and no points for a defeat.
- 7.07 Qualification for the group matches will depend on the number of Competition entries. Details will be communicated prior to the draw for the preliminary round.

### **b) Group stage**

- 7.08 For the group stage, 30 teams are drawn into six groups of five teams.

#### **Match system**

- 7.09 Group matches are played according to the league system, with each team playing all opponents in its group in a series of home-and-away matches. Three points are awarded for a win, one point for a draw, and no points for a defeat.

#### **Equality of points after the group matches**

- 7.10 If two or more teams are equal on points on completion of the group matches, the following criteria are applied to determine the rankings:
- a) higher number of points obtained in the group matches played among the teams in question;
  - b) superior goal difference resulting from the group matches played among the teams in question;
  - c) higher number of goals scored in the group matches played among the teams in question;
  - d) higher number of goals scored away from home in the group matches played among the teams in question.
- If, after applying criteria a) to d) to several teams, two teams are still equal, criteria a) to d) will be reapplied to determine their rankings. If this procedure does not lead to a decision, criteria e) and f) will be applied:
- e) results of all group matches:
    1. superior goal difference
    2. higher number of goals scored

3. higher number of goals scored away from home;
4. fair play conduct

f) drawing of lots.

- 7.11 If two teams having both the same number of points and the same number of goals scored and conceded play their last group match against each other and are still equal at the end of that match, the ranking of the two teams in question will be determined by kicks from the penalty mark (Article 16), provided that another team within the group does not have the same number of points on completion of all group matches. Should more than two teams have the same number of points, the criteria listed under paragraph 7.10 a) to f) will apply.
- 7.12 The six group winners qualify for the final tournament.
- 7.13 The six group runners-up and four best third-placed teams contest home-and-away play-off matches to determine the remaining five teams for the final tournament.
- 7.14 To determine the four best third-placed teams, only results against the teams in first, second and fourth place will be taken into account, with the following criteria being taken into consideration in the order given:
- a) higher number of points obtained in these matches;
  - b) superior goal difference from these matches;
  - c) higher number of goals scored in these matches;
  - d) higher number of away goals scored in these matches;
  - e) fair play ranking in these matches;
  - f) drawing of lots.

### **c) Play-off matches**

- 7.15 The play-off ties are determined by means of a draw. The four best runners-up play the four best third-placed teams, and the other two runners-up play each other.
- 7.16 In the draw for the play-off matches, the group runners-up cannot in principle meet the third-placed teams from their respective groups, but only the third-placed teams of one of the other three groups.

### **Match system**

- 7.17 The play-off matches are played according to the cup system (direct knockout), with each team playing the same opponent twice, in home-and-away matches. The team which scores the greater aggregate of goals in the two matches is the winner. Should the number of goals scored by the two teams be equal after the two legs, the provisions of 7.19 apply.
- 7.18 The five winners of these play-off matches qualify for the final tournament.



### **Away goals and extra time**

- 7.19 If the two teams involved in a play-off tie score the same number of goals over the two legs, the team which scores more away goals is the winner. If this procedure does not produce a result, i.e. if both teams score the same number of home and away goals, two 15-minute periods of extra time are played at the end of the second leg. If, during extra time, both teams score the same number of goals, away goals count double (i.e. the visiting team wins). If no goals are scored during extra time, kicks from the penalty mark (Article 16) determine the winner.

### **Article 8**

#### **B. Final tournament**

##### **Group formation**

- 8.01 The UEFA Administration draws the 12 teams that qualify for the final tournament into three groups of four teams each (Groups A, B and C).

##### **Seeding**

- 8.02 The groups will be formed with seeded teams by the UEFA Administration whose decisions are final. The seeded teams will be the host country, the reigning European champions, if they qualify, and, in principle, the group winners from the qualifying competition.

##### **Group match schedule**

- 8.03 Each team plays each of the other teams in the same group according to the league system (three points for a win, one point for a draw, no points for a defeat). The group matches are played in accordance with the following schedule. The last two matches in each group must both kick off at the same time. The first-named team is considered as the home team.

	Matchday 1	Matchday 2	Matchday 3
Group A	A1 v. A3	A4 v. A1	A1 v. A2
	A2 v. A4	A2 v. A3	A3 v. A4
Group B	B1 v. B3	B4 v. B1	B1 v. B2
	B2 v. B4	B2 v. B3	B3 v. B4
Group C	C1 v. C3	C4 v. C1	C1 v. C2
	C2 v. C4	C2 v. C3	C3 v. C4

##### **Equality of points**

- 8.04 If two or more teams are equal on points on completion of all the matches in their group, the following criteria determine the rankings, in the order given:
- higher number of points obtained in the matches among the teams in question;

- b) superior goal difference in the matches among the teams in question;
- c) higher number of goals scored in the matches among the teams in question (if more than two teams finish equal on points);
- d) superior goal difference in all the group matches;
- e) higher number of goals scored in all the group matches;
- f) fair play ranking (final tournament);
- g) drawing of lots.

8.05 If two teams meeting in one of the last group matches cannot be separated by the criteria laid down in 8.04 a) – e), and if the scores are level at the end of normal time, their rankings are determined by kicks from the penalty mark (Article 16) rather than by the criteria set out in 8.04 f) – g).

#### **Quarter-finals**

8.06 The group winners, runners-up and two best third-placed teams play the quarter-finals over one match, as follows:

Quarter-final 1: Winner Group A v. Third place Group B or C

Quarter-final 2: Winner Group B v. Runner-up C

Quarter-final 3: Winner Group C v. Third place Group B or A

Quarter-final 4: Runner-up Group A v. Runner-up B

#### **Semi-finals**

8.07 The winners of the quarter-finals play the semi-finals over one match, as follows:

Semi-final 1: Winners Quarter-final 1 v. Winners Quarter-final 3

Semi-final 2: Winners Quarter-final 2 v. Winners Quarter-final 4

#### **Final**

8.08 The winners of the semi-finals contest the final as follows:

Winners Semi-final 1 v. Winners Semi-final 2

#### **Same number of goals in a quarter-final, semi-final or the final**

8.09 If the scores are level at the end of normal playing time, two 15-minute periods of extra time are played. If the two teams are still equal after extra time, the winners are determined by kicks from the penalty mark (Article 16).

## **VII Match Administration**

### **Article 9**

#### **A. Qualifying competition**

##### **a) Match dates**

- 9.01 Qualifying matches are played according to the UEFA European Women's Calendar.
- 9.02 If the associations concerned are in agreement, preliminary-round and group-stage matches may be played on any other dates. The principles governing the release of players for national teams as laid out in Annex 1, Article 1, of the FIFA Regulations for the Status and Transfer of Players apply.
- 9.03 Meetings to determine fixtures in the group phase will take place immediately following the group phase draw. Associations must agree on the exact date of each match (e.g. Wednesday, 11 April 2007). If the associations in question are unable to reach agreement, matches will take place according to a standard fixture list drawn up by the UEFA Administration. For reasons of sporting fairness, the UEFA Administration is entitled to order matches within a group to be played at the same time. Any subsequent changes of date are subject to the approval of the UEFA Administration. The host association for the match in question must also inform the other associations in the group.

##### **Preliminary round**

- 9.04 The following dates are reserved for preliminary-round matches, which are played in the form of mini-tournaments:  
18–23 November 2006  
(Match days: 18, 20 and 23 November)

##### **Group stage**

- 9.05 For group-stage matches, which are played on a home-and-away basis, associations may choose match days within the following periods (NB: two matches may be played during the Saturday to Thursday date ranges):

##### **2007**

11–12 April

5–10 May

30–31 May

16–21 June

22–26 August

27 October–1 November

## **2008**

16–21 February

23–27 April

3–8 May

28–29 May

21–26 June

27 September–2 October

### **Play-off matches**

9.06 Play-off matches must be played on the following dates:

25–26 October 2008

29–30 October 2008

### **b) Match venues and kick-off times**

9.07 The host association must ensure that all team hotels are easily accessible and that the travelling conditions are favourable for the visiting teams. Unless the visiting delegations give their approval, no hotel may be situated more than a two-hour bus drive from the nearest international airport. Special approval by the UEFA Administration is required for venues located on islands or in other places which have few international flights or which necessitate internal flights. Unless the visiting teams agree otherwise, no match venue should be located more than a one-hour bus drive from the hotels.

### **Preliminary round**

9.08 On the entry form, it is possible for an association to indicate its interest in hosting a mini-tournament in the preliminary round. The UEFA Administration conducts a draw to determine the hosts if there are more or fewer associations interested in hosting a mini-tournament than there are mini-tournaments.

9.09 Match venues must be fixed by the host association and announced to its opponents and the UEFA Administration seven days after the preliminary-round draw. Kick-off times must be announced to the UEFA Administration by the same deadline.

9.10 The teams must arrive at the tournament venue the day before the start of the mini-tournament. Teams arriving more than one day prior to the start of the mini-tournament, or departing more than one day after the last match day, are responsible for the extra costs incurred as a result of their early arrival or late departure.

### **Group stage**

9.11 Match venues must be fixed by the host associations and announced to their opponents and the UEFA Administration at least 60 days in advance. Kick-off

times must be announced to the UEFA Administration at least 30 days before the match.

- 9.12 The associations must arrange for their teams to arrive at the match venue early enough to be able to hold their pre-match press conference before the media deadlines of both countries involved, but in any case no later than 24 hours before kick-off.

#### **Play-off matches**

- 9.13 Match venues must be fixed by the host associations and announced to their opponents and the UEFA Administration seven days after the play-off draw. Kick-off times must be announced to the UEFA Administration by the same deadline.
- 9.14 The associations must arrange for their teams to arrive at the match venue early enough to be able to hold their pre-match press conference before the media deadlines of both countries involved, but in any case no later than 24 hours before kick-off.

### **B. Final Tournament**

#### **Match dates**

- 9.15 The final tournament will take place in summer/autumn 2009.

#### **Venues and kick-off times**

- 9.16 In conjunction with the local organising committee (LOC), whom it will consult in this regard, the UEFA Administration is responsible for drawing up the schedule for the final tournament. Each team must have a rest period of at least 48 hours between two matches.

#### **Arrival of the teams in the host country**

- 9.17 Each finalist must arrive in the host country at least two days before its first match.

#### **Training grounds**

- 9.18 UEFA will propose to each association a pre-selected training ground. Should any association choose another training ground, it has to bear any additional costs incurred.
- 9.19 In any case, all training grounds used by associations are considered official as from two days before the first match in the final tournament and the provisions of 29.10 apply.

## **VIII Refusal to Play and Similar Cases**

### **Article 10**

- 10.01 In the case of an association's refusal to play, or if a match cannot take place at all or cannot be played in full through the fault of an association, the Control and Disciplinary Body takes a decision in the matter.
- 10.02 The Control and Disciplinary Body can, among other measures, validate the result as it stood at the moment when the match was abandoned if the score was to the detriment of the team responsible for the match being abandoned.
- 10.03 In all cases, the Control and Disciplinary Body can impose disciplinary measures, if the circumstances so justify, including the awarding of the match by default and/or disqualification from the Competition.
- 10.04 An association which refuses to play also loses all rights to payments from UEFA.
- 10.05 Upon receipt of a justified and well-documented request from the association concerned, the UEFA Administration may set an amount of compensation due for financial loss.
- 10.06 If a team is disqualified during the qualifying competition or at the final tournament, the results of all of its matches are declared null and void, and the points awarded forfeited .
- 10.07 If a team refuses to play during the final tournament, the UEFA Administration can decide on a possible replacement. In selecting a replacement association, the UEFA Administration considers the results of the associations eliminated previously. The UEFA Administration's decision is final.
- 10.08 If a team that qualifies for the final tournament is unable to compete for reasons of force majeure, UEFA decides whether another team can take part in its place.

## **IX Stadiums and Match Organisation**

### **Article 11**

#### **Stadium conditions**

- 11.01 Stadiums must be in good condition in terms of both their playing surface and facilities, fully comply with the *Laws of the Game* and conform to the safety and security regulations of the competent civil authorities.
- 11.02 Changing and personal hygiene facilities for players and referees must meet current requirements, namely:
- separate, clean and properly maintained shower facilities (at least five showers per team and at least one shower for the referees);

- individual and separate (from those intended for supporters) seated toilets for the teams and referees;
- sufficiently large dressing-rooms for the delegations (at least 25 seats and one massage table per delegation);
- at least one separate dressing-room for male coaches should be available;
- a sufficiently large dressing-room for the referees (at least five seats and a desk);
- a room for doping controls which complies with the requirements of the Appendix B of the UEFA Anti-Doping Regulations.

### **Fields of play dimensions**

- 11.03 The field of play must measure 68 x 105 metres. Exceptions may be granted by the UEFA Administration only at the written request of the national association concerned, as long as the size of the pitch is within the following dimensions:
- a) length: between 100 and 105 metres, and
  - b) width: between 64 and 68 metres.

### **Safety**

- 11.04 Associations taking part in the Competition must ensure that the stadiums they use undergo a periodic safety check, including a determination of the capacity, by the competent authorities or by a body recognised by the latter.
- 11.05 In the interests of the safety of players and match officials, host associations must provide access to the field of play that guarantees the safe entry and exit of these persons.

### **Stadium questionnaire and safety certificate**

- 11.06 The UEFA Administration requires a completed questionnaire and UEFA safety certificate from each host association for each stadium. This questionnaire must be submitted to the UEFA Administration together with the safety certificate at least 30 days prior to the match.

### **Artificial turf**

- 11.07 In accordance with Law 1 of the *Laws of the Game*, matches may be played on artificial turf, provided that such artificial turf meets all of the following conditions:
- a) the artificial turf meets the applicable FIFA quality standards for artificial turf, currently corresponding to the "FIFA Recommended 2-Star Standard" in accordance with the "FIFA Quality Concept – Handbook of Test Methods and Requirements for Artificial Turf Football Surfaces" dated February 2005 as well as all requirements under the applicable national laws and regulations;

- b) the artificial turf has passed all the necessary tests (laboratory and field tests) and has obtained the required FIFA licence;
  - c) the artificial turf has passed all the necessary yearly tests, conducted by a FIFA accredited laboratory, confirming that it still meets the applicable FIFA quality standards;
  - d) the surface of the artificial turf must be of a green colour;
  - e) the use of artificial turf meets any other requirements set out in these regulations with regard to the field of play and the stadium.
- 11.08 Associations wishing to play on artificial turf must provide the UEFA Administration with a copy of the “FIFA Recommended 2-Star” field test certificate confirming that the artificial turf still meets the applicable FIFA quality standards by the deadline set for the announcement of match venues. This certificate must have been issued by a FIFA-accredited laboratory within the 12 months before the match in question.
- 11.09 The owner of the artificial turf and the home team are fully responsible for meeting the above requirements, in particular those related to:
- maintenance work and on-going improvement measures; and
  - safety and environment measures as set out in the “FIFA Quality Concept – Handbook of Test Methods and Requirements for Artificial Turf Football Surfaces”.
- 11.10 The owner of the artificial turf and the home team must obtain sufficient warranties and/or guarantees related to the material and the installation from the manufacturer and the installer of the artificial turf.
- 11.11 UEFA cannot be held responsible for any damages to third parties resulting from the use of the artificial turf.
- 11.12 A host association organising a qualifying-competition match in a stadium with artificial turf has to inform its opponents and the UEFA Administration accordingly at least 60 days in advance.

#### **Public address system**

- 11.13 Each stadium must be equipped with a public address system.

#### **Spare goal**

- 11.14 A spare goal, which can be easily installed if circumstances so require, must be available within the stadium.

#### **Floodlights**

- 11.15 Matches may be played in daylight or under floodlights.
- 11.16 Evening matches may only be played at stadiums equipped with floodlight installations which comply with the standard values set by UEFA for European Women’s Championship qualifying-competition matches (see



booklet Guidelines and Recommendations for Floodlighting for all UEFA Competitions, 2004 edition). Exceptions may be granted by the UEFA Administration.

### **Clocks**

- 11.17 Clocks in the stadium showing the amount of time played may run during the match, provided they are stopped at the end of normal time in each half, i.e. after 45 and 90 minutes respectively. This stipulation also applies in the event of extra time (i.e. after 15 and 30 minutes).

### **Giant screens**

- 11.18 Transmissions of any images and/or messages on giant viewing screens inside the stadium are in principle not allowed. However, transmissions of the above and, in particular, replays on such giant viewing screens may be authorised subject to a licence being granted by UEFA. On receipt of a justified request to this effect, the UEFA Administration may grant a participating association such a licence, which may, however, be withdrawn at any time during the season for improper use. Nevertheless, the results of other matches can be shown on the scoreboard and/or giant screen during the match without need for a licence, while simultaneous transmissions and replays are authorised for press monitors and closed-circuit channels.

### **Retractable roofs**

- 11.19 Before the match, the UEFA delegate, in consultation with the referee, decides whether a stadium's retractable roof will be open or closed during the match. This decision must be announced at the matchday organisational meeting, although it may subsequently be altered at any time prior to kick-off if the weather conditions change, again in consultation with the referee.
- 11.20 If the match starts with the roof closed, it must remain closed for the entire match. If the match starts with the roof open, only the referee has the authority to order its closure during the match. Such decision may only be taken if the weather conditions seriously deteriorate. If the referee does order the closure of the roof during the match, it must remain closed until the final whistle.

### **Balls**

- 11.21 Balls must conform to the requirements laid down in the *Laws of the Game*.
- 11.22 For qualifying-competition matches, as well as for training sessions, balls must be provided by the host association. Balls for the final tournament are supplied by UEFA.

## **Article 12**

### **Unfit fields of play, bad weather**

- 12.01 If, for a qualifying-competition match, the host association deems that a field of play will not be fit for play, it must notify the visiting team(s) and the

referees and the official delegates prior to their departure. Otherwise, the host association is responsible for their travel, board and lodging expenses. The UEFA Administration must be notified at the same time.

- 12.02 If any doubt arises as to the condition of the field of play after the visiting teams' departures from home, the referee decides on the field of play itself whether or not it is fit for play.
- 12.03 If the referee declares the field of play to be unfit for play, the match is played the following day, unless, for reasons of force majeure, the match cannot take place then. In this case, the associations are free to play the match two days later than originally scheduled. Such rearranged fixtures are subject to the approval of the UEFA Administration. If the match cannot take place at all, the travel, board and lodging expenses of the visiting team, as well as the relevant hosting costs, are borne by the associations concerned in equal parts. The same provisions apply if a match is abandoned for such reasons.

#### **Final tournament**

- 12.04 If the referee declares the field of play unfit for play, the match is played the next day. If, for reasons of force majeure, the match cannot be played the next day, the UEFA Administration will take a final decision regarding the match.

#### **Bad weather, force majeure, match abandoned**

##### **A. Qualifying competition**

- 12.05 If a match cannot commence or is abandoned before the end of normal time, or during any extra time, because of the weather conditions or for other reasons of force majeure, a 90-minute replay must be played the next day, given the need to complete the match and to avoid additional expenses for the visiting team. If, for reasons of force majeure, the match cannot be replayed the next day, the two associations are free to agree to play the match two days later than originally scheduled.
- 12.06 If the match cannot take place at all, the travel, board and lodging expenses of the visiting team, as well as the relevant hosting costs, are borne by the associations concerned in equal parts.

##### **B. Final tournament**

- 12.07 If a match is abandoned before the end of normal playing time, or during any extra time, because of the weather conditions or for other reasons of force majeure, a 90-minute replay must be played the next day, given the need to complete the match. If, for reasons of force majeure, the match cannot be replayed the next day, the UEFA Administration will take a final decision regarding the replay.

## **Article 13**

### **Match organisation**

- 13.01 The UEFA, FIFA and UEFA Fair Play flags, as well as the flags of the teams taking part in the match, must be flown in the stadium at all matches in the Competition. The national anthems of both teams involved must be played.
- 13.02 At all matches in the Competition, the players are invited to shake hands with their opponents and the referees after the line-up procedure as well as after the final whistle, as a gesture of fair play.
- 13.03 Only six team officials and seven substitute players are allowed to sit on the substitutes' bench, i.e. a total of 13 persons. The names and functions of all these persons must be listed on the match sheet.
- 13.04 For the final tournament, in addition to the six team officials and seven substitute players, the four players listed on the match sheet as "not playing" are allowed to sit on the substitutes' bench, i.e. a total of 17 persons.
- 13.05 If space so permits, up to five additional technical seats are allowed for association staff providing technical support to the team during the match (kit manager, assistant physiotherapist, etc.). Such seats shall be outside the technical area and positioned at least five metres behind or to the side of the benches but with access to the dressing-rooms. The names of all these persons and their functions must be listed on the match sheet.
- 13.06 Smoking is not allowed in the technical area during the match. Any violation of this rule will be reported to the Control and Disciplinary Body.
- 13.07 An adequate number of ground staff and police must be present, to guarantee safety and security in the stadium.
- 13.08 The host association must ensure appropriate medical service at matches, including a stretcher and a sufficient number of stretcher-bearers, an ambulance and stand-by medical personnel. Stretchers should be kept by the substitutes' benches.
- 13.09 No spectators are allowed in the area between the stands and the touchline or goal line.
- 13.10 The following provisions must also be observed during the qualifying competition:
  - a) An adequate number of complimentary and purchase tickets must be reserved for the visiting association.
  - b) The official UEFA representatives and at least four representatives of the visiting association must be provided with top-category seats in the VIP sector.
  - c) Weather permitting, the visiting association is allowed to train on the match field the day before the match. The visiting association must agree with the host association on the length of the training session, which must

not exceed one hour, unless agreed otherwise with the host association. In addition, the visiting association may hold private training sessions at a location to be agreed on with the host association, but not at the match field.

## **X Laws of the Game**

### **Article 14**

14.01 Matches are played in conformity with the *Laws of the Game* promulgated by the International Football Association Board (IFAB).

#### **Substitution of players**

14.02 The substitution of three players per team is permitted in the course of the match. The use of substitution boards to indicate the substitution of players is compulsory. The substitution boards must be numbered on both sides.

14.03 During the game, substitute players are allowed to leave the technical area to warm up. At the pre-match organisational meeting, the referee determines exactly where they should warm up (behind the first assistant referee or behind the advertising boards behind the goal) and how many are allowed to warm up simultaneously. In principle, three substitutes per team are allowed to warm up at the same time; exceptionally, if space so permits, the referee can allow the seven substitutes of each team to warm up simultaneously in the determined area.

#### **Match sheet**

14.04 Before the match, each team receives a match sheet on which the numbers, full names, dates of birth and, if applicable, the nicknames of the 18 players in the squad must be entered, together with the full names of the officials seated on the substitutes' bench. The match sheet must be properly completed in block capitals, and signed by the captain and the competent team official.

14.05 The 11 first-named players must commence the match. The other seven players are designated as substitutes. The numbers on the players' shirts must correspond with the numbers indicated on the match sheet. The goalkeepers and team captain must be identified.

14.06 Both teams must hand their match sheet to the referee at least 75 minutes before kick-off.

14.07 The referee may ask to see the personal identity cards/passports of the players listed on the match sheet. Each player participating in a UEFA competition match must be in possession of an official personal identity card/passport containing their photograph and date of birth.

14.08 If the match sheet is not completed and returned in time, the matter will be submitted to the Control and Disciplinary Body.

- 14.09 Only three of the substitutes listed on the match sheet may take part in the match. A player who has been substituted may take no further part in the match.
- 14.10 If there are fewer than seven players on either of the teams, the match will be abandoned. In this case, the Control and Disciplinary Body decides on the consequences.

### **Replacement of players on the match sheet**

- 14.11 After the match sheets have been completed and signed by both teams and returned to the referee, and if the match has not yet kicked off, the following instructions apply:
- a) If any of the first 11 players listed on the match sheet are not able to start the match for any reason, they may be replaced by any of the seven substitutes. Such replacements reduce the quota of substitute players accordingly. During the match, three players may still be replaced.
  - b) If any of the seven substitutes listed on the match sheet are not able to be fielded for any reason, they may not be replaced, which means that the quota of substitute players is reduced accordingly.
  - c) If a goalkeeper listed on the match sheet is not able to be fielded for any reason, she may be replaced by another goalkeeper not previously listed on the match sheet.

## **Article 15**

### **Half-time interval, break before extra time**

- 15.01 The half-time interval lasts 15 minutes. If extra time is required, there is a five-minute break between the end of normal time and the start of extra time. As a rule, the players remain on the field of play during this five-minute break, at the discretion of the referee.

## **Article 16**

### **Kicks from the penalty mark**

- 16.01 For matches where the winners need to be decided by kicks from the penalty mark, the procedure laid down in the *Laws of the Game* applies.
- 16.02 The referee decides which goal will be used for the kicks from the penalty mark:
- a) For reasons of safety/security, state of the field of play, lighting or any other similar reasons, the referee may choose which goal will be used without tossing a coin. In this case, she is not required to justify her decision, which is final.
  - b) If she considers that both goals can be used for the kicks, then, in the presence of the two captains, she decides that the head side of the coin

corresponds to one goal and the tail side to the other. She then tosses the coin to determine which goal will be used.

- 16.03 To ensure that the procedure is strictly observed, the referee is assisted by the assistant referees and the fourth official, who also note down the numbers of the players on each team who take kicks from the penalty mark. The assistant referees position themselves according to the diagram in the *Laws of the Game*.
- 16.04 If the taking of kicks from the penalty mark cannot be completed because of weather conditions or for other reasons of force majeure, the results will be decided by the drawing of lots by the referee in the presence of the UEFA delegate and the two team captains.
- 16.05 If, through the fault of a team, the taking of kicks from the penalty mark cannot be completed, paragraphs 10.01 to 10.03 of the present regulations apply.

## **XI Player Eligibility**

### **Article 17**

#### **Responsibility**

- 17.01 The national associations are responsible for ensuring that the following provisions concerning player eligibility and player lists are respected.
- 17.02 The UEFA Administration decides on questions of player eligibility. Challenged decisions are dealt with by the Control and Disciplinary Body.

#### **Player eligibility and age**

- 17.03 Each national association must select its national representative team from players who are holding the nationality of its country and who comply with the provisions of Article 15 of the *Regulations governing the Application of the FIFA Statutes*.
- 17.04 Players who are 16 years of age by the end of the calendar year when the match is played are eligible to play in the Competition.

#### **Provisional list of all players selected for the qualifying competition**

- 17.05 Each competing national association must provide the UEFA Administration with a provisional list of all selected players (surname, first name, club, shirt number and date of birth) as well as the name of the coach. This list must be submitted to the UEFA Administration at least seven full days before each qualifying-competition match.
- 17.06 Amendments are allowed until the day of the match. The match sheet constitutes the final list of 18 players.

### **Lists of players for the final tournament**

- 17.07 A list of 35 players must be submitted to the UEFA Administration 30 full days before the opening match in the final tournament. No further changes may be made to this list thereafter.
- 17.08 Only 22 of these 35 players are allowed to take part in the final tournament. A list of these 22 players must be in the possession of the UEFA Administration at least ten full days before the opening match in the final tournament. Three of these 22 players must be goalkeepers.
- 17.09 In the event of serious injury to a listed player before her team's first match in the final tournament, she may be substituted only if a doctor from the UEFA Medical Committee and the team doctor concerned both confirm that the injury is sufficiently serious to prevent her from taking part. In this case, the national association concerned is entitled to call upon an additional player from the list of 35 players.
- 17.10 These official player lists are published by the UEFA Administration.

### **Passports**

- 17.11 For the purpose of age and identify verification, the official identity cards/passports of the 22 players selected for the final tournament, each containing a photograph and date of birth, must be submitted to the UEFA representative at the heads of delegations briefing. If a player is not in possession of a valid identity card/passport, she will not be allowed to play in the final tournament.

## **XII Kit**

### **Article 18**

#### **UEFA Kit Regulations**

- 18.01 The UEFA Kit Regulations (edition 2004) apply to any kit (sportswear/equipment) used in the stadium during the entire Competition.

#### **Disclaimer**

- 18.02 UEFA accepts no responsibility or liability in the event of conflicts arising from contracts between an association and its sponsors and/or an association and a manufacturer on account of the provisions of the UEFA Kit Regulations regarding sponsor advertising and/or manufacturer identification.

#### **Responsibility**

- 18.03 The official delegate has the right and duty to check kit items at the match venue. He is also entitled to send such items to the UEFA Administration for further control after the match.

## **A. Qualifying Competition**

### **Kit approval procedure**

- 18.04 Playing attire used by associations must be approved by the UEFA Administration. The association must therefore submit samples of its first-choice, second-choice and any additional kit (shirt, shorts and socks) to the UEFA Administration, together with the corresponding kit approval form, duly completed and signed, by 20 October 2006 for teams commencing the Competition in the preliminary round and by 9 March 2007 for teams commencing the Competition in the group stage. If a team will be using kits which have already been approved for another UEFA competition, only a copy of the official kit application form needs to be sent to the UEFA Administration.

### **Colours**

- 18.05 The home team should always wear its official home colours, as announced to the UEFA Administration on the entry form as its first choice kit, unless the teams concerned agree otherwise in due time, in which case details should be submitted to the UEFA Administration in writing. If the associations are unable to agree on the colours to be worn by their teams, the UEFA Administration will decide, in consultation with the referee. If the referee decides on the spot that the colours of the two teams could lead to confusion, the home team must wear other colours for practical reasons.

## **B. Final Tournament**

### **Kit approval procedure**

- 18.06 Kit used by the finalist teams (including playing attire and all other kit items) must be approved by the UEFA Administration. For this purpose, a kit workshop is organised by the UEFA Administration in conjunction with the final tournament draw.

### **Numbers**

- 18.07 Players must be allocated fixed numbers from 1 to 22. The numbers on the back of their shirts must correspond with the numbers indicated on the official player list. The number 1 must be worn by a goalkeeper.
- 18.08 Numbers must also be placed on the front of the shirt at chest height, in accordance with Article 26 of the UEFA Kit Regulations.

### **Player names**

- 18.09 Players' names are compulsory on the back of the shirts, in accordance with Article 9 of the UEFA Kit Regulations.

### **Competition logo badge and fair play logo badge**

- 18.10 Competition logo badges are distributed by UEFA to the finalist teams. This badge must appear on the right sleeve of the players' shirts (from the perspective of the wearer) between the shoulder seam and the elbow.



Neither the competition logo badge nor any logo incorporated in it may be used for any other purpose, including commercial or promotional activities.

- 18.11 UEFA also provides the finalist teams with UEFA fair play logo badges. This badge must appear on the left sleeve (from the perspective of the wearer) between the shoulder seam and the elbow. Neither the fair play logo badge nor any logo incorporated in it may be used for any other purpose, including commercial or promotional activities.

### **Colours**

- 18.12 The UEFA Administration issues a written decision regarding the playing colours for matches in the final tournament. In principle, each team wears the first choice kit presented to the UEFA Administration at the kit workshop. If, however, the referee or the UEFA Administration decide on the day of the match that the colours of the two teams could lead to confusion, they shall be modified. The decision of the UEFA Administration and the referee is final.

### **Other kit items worn by players and officials**

- 18.13 All kit items worn by players, officials and other representatives must be free of any sponsor advertising, political, religious and/or other messages. Manufacturer identification is allowed in accordance with the UEFA Kit Regulations. This provision applies on the day immediately preceding a match and on the day of a match:
- a) from arrival at the stadium until departure from the stadium (including any training session); and
  - b) at any official press conference.

### **Special material**

- 18.14 Each participating association of the final tournament will be provided with the following items:
- a) Drink bottles bearing the UEFA fair play or Competition logo;
  - b) Drink bottle holders bearing the UEFA fair play or Competition logo;
  - c) Medical bags;
  - d) Captain's armbands; and
  - e) Ice boxes.
- 18.15 Each team must use only these items at all training sessions held from two days before the first match in the final tournament until completion of the final tournament, and in the stadium before, during and after any match.
- 18.16 If UEFA, at its discretion, provides water or isotonic beverages to the teams, they must be consumed from the containers in which they are provided and any commercial identification on such containers may not be removed or altered.

### **Warm-up bibs**

- 18.17 Substitutes warming up during the match must wear the warm-up bibs provided by UEFA. Only warm-up bibs provided by UEFA bearing the Competition logo may be used during any training session and pre-match warm-up held at a stadium.

## **XIII Referees**

### **Article 19**

- 19.01 The General Terms and Conditions for Referees apply to match officials appointed for this Competition.

#### **Appointment of referees for the qualifying competition**

- 19.02 The Referees Committee, in cooperation with the UEFA Administration, appoints a referee for each match. Only referees from the official FIFA list of referees are eligible. Assistant referees are appointed by the national association of the referee in accordance with criteria established by the Referees Committee. The fourth official is appointed by the host association, who assumes all the relevant travel costs and daily allowances. Exceptionally, the assistant referees and fourth official may be appointed directly by UEFA.

#### **Appointments for the final tournament**

- 19.03 The Referees Committee, in cooperation with the UEFA Administration, appoints the referees and assistant referees for the final-tournament matches. The Referees Committee's decision is final.

#### **Arrival of referees for the qualifying competition**

- 19.04 Referees and assistant referees must arrange to arrive at the venue the day before the match.

#### **Late arrival of referees**

- 19.05 If the referee and/or assistant referees do not arrive at the match venue by the evening before the match, the UEFA Administration and both teams must be informed immediately. The UEFA Administration, in cooperation with the Referees Committee, will take the appropriate decisions. If they decide to replace the referee and/or assistant referees and/or fourth official, such a decision is final, and no protests against the person or nationality of the referee and/or assistant referees and/or fourth official are allowed.

#### **Unfit referee**

- 19.06 If a referee becomes unfit before or during a match through illness, injury or other reason and is unable to continue to officiate, the first assistant referee in principle replaces her and the fourth official becomes an assistant referee. If an assistant referee is unable to continue, the fourth official replaces her. If

there is any exception to this general rule, the UEFA Administration informs the associations concerned.

### **Referee's report**

- 19.07 Directly after the match, the referee completes the official report, signs it and faxes it to the UEFA Administration (+41 848 03 27 27) with both match sheets. In addition, the originals must be sent by post within 24 hours of the end of the match. The referee must always keep a copy of her report and both match sheets.
- 19.08 On her report, the referee reports in as much detail as possible on any incidents before, during and after the match, such as:
- a) misconduct of players leading to caution or expulsion;
  - b) unsporting behaviour by officials, members, supporters or anyone carrying out a function at a match on behalf of an association;
  - c) any other incidents.
- 19.09 During the final tournament, the referee must hand in her report and both match sheets to the official UEFA tournament office immediately after the match.

### **Referee liaison officer**

- 19.10 During their stay at the match venue, the referees are taken care of by a referee liaison officer, who is an official representative of the host association, in accordance with the guidelines issued by UEFA.

## **XIV Disciplinary Law and Procedures – Doping**

### **Article 20**

#### **UEFA Disciplinary Regulations**

- 20.01 The provisions of the UEFA Disciplinary Regulations apply for all disciplinary offences committed by associations, officials, members or other individuals exercising a function at a match on behalf of an association, unless the present regulations stipulate otherwise.
- 20.02 Participating players agree to observe at all times the *Statutes*, regulations and decisions of UEFA and to recognise the jurisdiction of the Court of Arbitration for Sport (CAS) in Lausanne (Switzerland), as provided in the relevant provisions of the *UEFA Statutes*. Accordingly, players undertake in particular:
- a) to comply with the *Laws of the Game*;
  - b) to respect the spirit of fair play and non-violence, and behave accordingly;

- c) to refrain from any activities that endanger the integrity of the UEFA competitions or bring the sport of football into disrepute;
- d) to refrain from anti-doping rule violations as defined by the UEFA Anti-Doping Regulations.

## **Article 21**

### **Yellow and red cards**

- 21.01 As a rule, a player who is sent off the field of play is suspended for the next match in the Competition. The Control and Disciplinary Body is entitled to increase this punishment. For serious offences the punishment can be extended to all UEFA competition categories.
- 21.02 A player is automatically suspended for the next competition match after two yellow cards in two different matches in this competition, as well as after the fourth and any subsequent yellow card.

### **Final tournament**

- 21.03 Cautions and pending yellow-card suspensions from qualifying-competition matches expire on completion of the qualifying competition. They are not carried forward to the final tournament.
- 21.04 Cautions and pending yellow-card suspensions from the final tournament expire at the end of the Competition.

## **Article 22**

### **Declaration of protest**

- 22.01 Member associations are entitled to protest. The party protested against and the UEFA disciplinary inspector have party status.
- 22.02 The protest fee is CHF 1,000. It must be paid at the same time as the protest is filed.

### **A. Qualifying competition**

- 22.03 Protests must reach the Control and Disciplinary Body in writing, stating the reasons, within 24 hours of a match.
- 22.04 This 24-hour time limit cannot be extended.

### **B. Final tournament**

- 22.05 Protests regarding the eligibility of players on the list of 22 players must reach the UEFA Administration six full days before the first match in the final tournament.
- 22.06 Protests lodged during the final tournament must be presented in writing to the Control and Disciplinary Body within a maximum of 12 hours of the end of the match.

## **Article 23**

### **Reasons for protest**

- 23.01 A protest is directed against the validity of a match result. It is based on a player's eligibility to play, a decisive breach of the regulations by the referee, or other incidents influencing the match.
- 23.02 Protests concerning the state of the field of play must be submitted to the referee in writing by the relevant officials before the match. If the state of the field of play becomes questionable in the course of the match, the team captain must inform the referee, in the presence of the captain of the opposing team, orally without delay.
- 23.03 Protests cannot be lodged against factual decisions taken by the referee.
- 23.04 A protest against a caution or expulsion from the field of play after two cautions is admissible only if the referee's error was to mistake the identity of the player.

## **Article 24**

### **Appeals**

- 24.01 The Appeals Body deals with appeals lodged against decisions of the Control and Disciplinary Body. The UEFA Disciplinary Regulations apply.

### **Final tournament**

- 24.02 To be valid, appeals lodged during the final tournament must be submitted to the official UEFA tournament office in writing within 24 hours of the dispatch of the contested decision.

## **Article 25**

### **Doping**

- 25.01 Doping is defined as the occurrence of one or more of the anti-doping rule violations set out in the UEFA Anti-Doping Regulations.
- 25.02 Doping is forbidden and is a punishable offence. In case of anti-doping rule violations, UEFA will instigate disciplinary proceedings against the perpetrators in accordance with the UEFA Disciplinary Regulations. This may include the imposition of provisional measures.
- 25.03 UEFA may test any player at any time.
- 25.04 The national associations undertake to ensure that the Acknowledgment and Agreement form (see Annex III) is duly completed and signed for each minor participating in the competition before the beginning of the competition. The forms shall be kept by the national associations and submitted to UEFA upon request.

25.05 The national associations undertake to verify in accordance with their respective domestic laws who is considered a minor and what requirements the form has to fulfil to be legally binding.

## **XV Financial Provisions**

### **Article 26**

#### **A. Qualifying competition**

26.01 UEFA does not impose levies on qualifying-competition matches.

26.02 The host association bears the costs of board, lodging and travel of the official UEFA representatives. Their international travel expenses and daily allowances are covered by UEFA.

26.03 The travel costs and daily allowances of the match officials appointed by the host association are borne by the host association.

#### **Preliminary round**

26.04 In principle, mini-tournament hosts retain their receipts and bear all organisational costs (including any and all taxes, duties, levies, etc).

26.05 The host association bears the following costs for the visiting teams:

- a) the board and lodging in a hotel of at least medium standard for a maximum of 24 persons per delegation;
- b) local transport;
- c) laundry service for the match kits of the competing teams and referees.

26.06 To cover the costs of the mini-tournament, the host association receives a contribution from the national associations of the visiting national teams amounting to CHF 25,000 per visiting national team. This amount will be debited from the UEFA accounts of the visiting associations concerned and credited to the UEFA accounts of the host association on completion of the mini-tournament.

26.07 The visiting associations cover their international travel expenses to and from the mini-tournament venue.

26.08 UEFA credits the host association with CHF 25,000 to cover the costs of board and lodging of the official UEFA representatives i.e. referees, UEFA delegate, UEFA referees observer and tournament administrator, as well as any costs incurred due to a possible preliminary site visit.

### **Group stage and play-off matches**

- 26.09 In principle, host associations retain their receipts and bear all organisational costs (including any and all taxes, duties, levies, etc).
- 26.10 Visiting associations bear their own travel, board and lodging costs, unless the associations concerned agree otherwise. Where applicable, the provisions of Article 12 apply.

### **Article 27**

#### **B. Final tournament**

##### **Overall receipts**

- 27.01 The overall receipts consist of the following:
- a) revenue from ticket sales for all matches;
  - b) revenue generated by the exploitation of the commercial rights (see definition in Article 29);
  - c) other income.

##### **Participating associations**

- 27.02 The following costs are covered by UEFA:
- a) Local ground transport for the 12 participating delegations within the territory of the host country for a maximum of 35 persons. Any additional transport must be arranged and paid for by the participating delegations.
  - b) Cost of board and lodging for the 12 participating delegations (maximum of 35 persons per delegation).

These costs are covered as from two days before the start of the tournament until one day after a team has been eliminated, or until one day after the end of the tournament in the case of the two finalists; this rule is not applicable in case of unforeseen circumstances which arise as a result of transport difficulties and which are acknowledged by the UEFA Administration.

- 27.03 The UEFA Administration will take a decision with regard to any dispute concerning the settlement of accounts between any of the 12 participating associations and UEFA. Its decision is final.
- 27.04 The amounts paid by UEFA correspond to gross amounts. As such, they cover any and all taxes, deductions, charges, etc. (including, but not limited to, value added tax).
- 27.05 If, after deduction of all costs – including contributions to the national associations – any surplus remains from the revenue generated by the exploitation of commercial rights, the UEFA Administration will recommend an amount for distribution, as well as a distribution procedure, to the Executive Committee.

## **UEFA official representatives**

27.06 The following costs are covered by UEFA:

- a) International travel, board and lodging expenses (accommodation, meals and excursions), plus daily allowances for referees and assistant referees, in accordance with the amounts proposed by the Referees' Committee to the CEO.
- b) Travel, board and lodging expenses, plus daily allowances, for UEFA committee members (members of the Executive Committee, Women's Football Committee, Control and Disciplinary Body, Appeals Body, Referees Committee, Medical Committee, Technical Study Group) and UEFA Administration representatives.

## **Article 28**

### **Ticketing system**

28.01 Responsibility for the entire ticketing system for the final tournament, including quotas, production, prices, distribution and sales, lies with the host association, subject to final approval of the proposed system by the UEFA Administration. The ticketing system is binding upon all parties participating and involved in the preparation and organisation of the Competition. UEFA decides under what terms and conditions tickets may be returned.

### **Complimentary tickets**

28.02 Existing lists of persons entitled to complimentary tickets for domestic matches played in the various stadiums are not valid for the final tournament, for which UEFA decides how many complimentary tickets will be available.

### **Ticket quotas for participating associations**

28.03 Each association taking part in the final tournament will be entitled to purchase tickets for its matches. UEFA will determine the number of tickets.

28.04 A number of complimentary tickets are provided to each association taking part in the final tournament.

### **Payment of tickets**

28.05 Tickets purchased are not paid for by the participating associations prior to the final tournament. In the final accounts for the tournament, the cost of purchased tickets will be deducted from each participating association's account.



## **XVI Exploitation of the Commercial Rights**

### **Article 29**

29.01 For the purpose of these regulations, the following terms have the following meanings:

- a) "Commercial Rights" means any and all commercial and media rights and opportunities on a worldwide basis in and in relation to the final tournament and/or the qualifying competition (as applicable) including, without limitation, the relevant media rights, interactive rights, marketing rights and data rights; each being defined as follows:
- b) "Media Rights" means the right to create, broadcast, transmit or display by any and all means and in any and all media whether existing or future (including, without limitation, all forms of television, radio, wireless, fixed-line and Internet distribution) or to otherwise exploit audio-visual, visual and/or audio recordings or reproductions (whether in whole or in part) (including, without limitation, photographs), and audio-visual, visual and/or audio coverage, of any match in the final tournament and/or the qualifying competition (as applicable) and any official events related to the final tournament and/or the qualifying competition (as applicable) and the right to conduct any revenue-generating activity in connection therewith;
- c) "Interactive Rights" means the right to offer viewers of match coverage the ability to request data and/or other information, to manipulate the content during transmission, to enhance, delete or alter transmitted content (including without limitation, the ability to choose alternative camera angles and/or to replay events) or conduct any revenue-generating activity, including, without limitation, the sale, licensing or supply of goods and/or services, the provision of games or gaming services or any similar product or service, a polling or voting mechanism, the sale of merchandise and/or ticketing and/or the use of premium-rate telephone services;
- d) "Marketing Rights" means the right to exploit by any and all means and in any and all media whether existing or future, all types of advertising, promotion (including, without limitation, electronic and virtual promotion), public relations, marketing, merchandising, licensing, franchising, sponsorship, hospitality, publishing and all other commercial association rights in relation to the final tournament and/or the qualifying competition (as applicable);
- e) "Data Rights" means the right to compile and exploit statistics and other data in relation to the final tournament and/or the qualifying competition (as applicable);

- f) "Imagery" means visual material representing any participation association's players, officials and other representatives, the names, relevant statistics, data and images of such persons and any participating association's name, emblems, logos, crests, team shirts (including references to kit manufacturers) and colours; and
- g) "Sponsors" means the official sponsors of the final tournament, appointed by UEFA.

#### **A. Qualifying competition**

- 29.02 The host association of any match of the qualifying competition is entitled to exploit the commercial rights of such a match. The mini-tournament hosts hold the commercial rights of all matches in the respective mini-tournament. In doing so, a host association must observe the stipulations of Article 48 of the *UEFA Statutes* as well as the regulations governing the implementation of that said Article and any other instructions or guidelines issued by UEFA from time to time.
- 29.03 All member associations participating in the qualifying competition shall take all legal and other measures that UEFA deems appropriate, at its sole discretion, to prohibit, prevent and stop any unauthorised exploitation of the commercial rights to the qualifying competition and to protect the ownership thereof.
- 29.04 The commercial rights of any match in the qualifying competition may not be sold unless the sale is documented in a written agreement that provides for the payment of an appropriate fee to the host association. Any such fee forms part of the match receipts and remains with the host association.
- 29.05 All agreements relating to the exploitation of commercial rights of any match in the qualifying competition must be presented to the UEFA Administration upon request. The withholding of any such agreements will be referred to the Control and Disciplinary Body and may result in disciplinary sanctions.
- 29.06 All agreements relating to the exploitation of commercial rights of any match in the qualifying competition must include (as an integral part thereof), and be subject to Article 48 of the *UEFA Statutes* and the regulations governing its implementation. Furthermore, any such agreement must provide that if any amendment is made to such regulations, the agreement shall be amended as necessary to conform with the relevant amendment within 30 days of such amendments coming into force.
- 29.07 For any match in the qualifying competition where TV production is foreseen, the host association shall provide UEFA - free of charge and at least four hours prior to kick-off - with access to the television frequency information for receiving the broadcast signal at a location of UEFA's choice. If a member association chooses to broadcast live audio-visual, video or audio coverage of any qualifying competition match on the Internet, the feed of such coverage must also be provided live to UEFA free of charge to a location of

UEFA's choice. These broadcasts can be recorded by UEFA for monitoring and editorial purposes and UEFA may publish extracts thereof on an official UEFA media platform (such as the official UEFA website) from midnight (C.E.T.) on the day of the match. Notwithstanding paragraph 29.06, UEFA's right to publish extracts on an official UEFA website is subject to any restriction included in any agreement relating to the exploitation of Commercial Rights that is concluded as of the date of publication of these regulations. UEFA shall make such recordings available to the relevant host association upon request. If so required by UEFA, the host association shall provide UEFA, free of charge, with a recording of the entire match (in the best format available, the minimum being Betacam SP) to be sent to a destination determined by UEFA within seven days of the relevant match.

### **Footage**

- 29.08 Following the final tournament draw, UEFA may use up to ten minutes of moving audio-visual or visual footage of any match in the qualifying competition for the purposes of presenting or promoting the final tournament or any element thereof and for the purposes of its archives and multimedia databases. These purposes include the broadcast or other transmission of any programming created in relation to the final tournament by UEFA or parties that have acquired media rights for the final tournament. This licence is granted to UEFA free of charge on a non-exclusive perpetual worldwide basis for use in any media, whether existing or future, with the right to authorise others to use such footage in connection with these purposes.

### **B. Final tournament**

- 29.09 To the exclusion of the participating associations and any other party, UEFA owns and has the sole right to exploit all of the commercial rights of the final tournament including, without limitation, those arising at, and relating to, the official training ground of each participating association. UEFA may exercise this right to exploit these commercial rights at its sole discretion and on a universal basis.
- 29.10 The commercial rights arising at, and relating to, the official training ground of each participating association commence two days before the first match of the final tournament and terminate upon the conclusion of the final tournament.
- 29.11 All participating associations shall take all legal and other measures that UEFA deems appropriate at its sole discretion to prohibit, prevent and stop any unauthorised exploitation of the commercial rights of the final tournament and to ensure that all such commercial rights are owned and exercised solely and exclusively by UEFA and that UEFA may exploit them without any restrictions whatsoever.

- 29.12 A participating association may not display any third party commercial identification or branding in any stadium or training ground of the final tournament or at any official press conference other than:
- a) On the kit used at any training session (except as provided in paragraphs 18.13 – 18.17); and
  - b) In the indoor press conference facility at its official training facility (except during any official press conference held at such facility, see paragraph 30.13).

This provision applies from two days before the first match in the final tournament until the conclusion of the final tournament.

- 29.13 Permission for associations playing in the final tournament to make “coaching” films – which must not be used for any commercial purposes whatsoever, and which shall be used exclusively for the instruction of players, referees and officials of the relevant associations – must be obtained from the UEFA Administration, which will set any relevant financial and other conditions. Such requests must be submitted to UEFA at least 30 days before the start of the final tournament.
- 29.14 UEFA does not accept any responsibility or liability in the event of any conflict between any agreement entered into by a member association and any arrangement entered into by UEFA relating to the exploitation of the commercial rights to the final tournament.
- 29.15 Following the final tournament draw, UEFA may use imagery to produce articles that illustrate a participating association’s involvement in the final tournament. The production of such articles will draw on the imagery of all participating associations without giving undue prominence to the imagery of one participating association over any other. UEFA will ensure that there is no direct association in such articles between the imagery used and the sponsors of the final tournament.

## **XVII Media Matters**

### **Article 30**

- 30.01 It is the responsibility of the national associations to provide information, news and access to players and officials, while protecting the game and the players.
- 30.02 If media-related rules are not observed, the matter may be submitted to the UEFA Control and Disciplinary Body.

#### **A. Qualifying competition**

- 30.03 Each national association must appoint a press officer to coordinate cooperation between the team and the media in accordance with UEFA’s regulations and guidelines. Where requested, the press officer assists UEFA

in compiling editorial features and statistics to help promote the Competition. The press officer must attend all home matches as well as travel with the team to away fixtures in order to coordinate all media arrangements, cooperate with the press officer of the host association and, if appointed, the UEFA media officer. The visiting team's press officer must send a full list of media accreditation requests at least five working days before the match to the press officer of the host association. Both press officers must ensure that all accreditation requests come from bona fide media representatives covering football and/or related subjects.

- 30.04 For all matches in the qualifying competition, an adequate number of seats – covered, if available, and where possible at least half of which equipped with desks, telephone points and modem plugs – must be put at the disposal of both local and visiting media representatives.
- 30.05 If the teams arrange to hold a training session the day before the match, it must be open to media representatives (TV and radio representatives, written press, website journalists and photographers) for at least 15 minutes. The host association, together with the visiting team's press officer or, if appointed, the UEFA media officer, is responsible for ensuring that the stadium is clear of media after 15 minutes, and that all cameras are turned off.

#### **Press conferences**

- 30.06 Each team must hold a pre-match press conference the day before the match, ideally in the stadium but, in any case, in the city where the match is to be played. The press conferences of both teams must be arranged so that media representatives can attend both, and so that media deadlines in the countries concerned can be met. Each press conference must be attended by at least the head coach of the team plus one or, preferably, two players. The host association is responsible for providing a qualified interpreter and any technical facilities necessary.
- 30.07 The post-match press conference at the venue must start no later than 20 minutes after the final whistle. The host association is responsible for providing a qualified interpreter and any technical facilities necessary. Both teams are obliged to make their team manager/coach, as well as a player, available for this press conference. The two press officers (or, if appointed, the UEFA media officer) decide on the order in which the coaches attend the press conference, taking into consideration the broadcasters' interviews.

#### **Mixed zone**

- 30.08 After the match, a mixed zone must be set up for the media on the way from the dressing-rooms to the team transport area. This area – accessible only to coaches, players and media representatives – must be divided into four areas: one for the TV rights-holders, one for written press, one for radio reporters and one for TV non-rights holders. The host association must

ensure that the area is safe and not accessible by the general public and any other unauthorised persons. Players of both teams are obliged to pass through the mixed zone but they are not obliged to give interviews.

### **Interviews**

30.09 All interview requests have to be coordinated with and approved by the UEFA media officer, if appointed. All interview locations must be pre-determined by the UEFA media officer, if appointed. All interviews require the prior consent of the interviewees. Interviews are not permitted before, during or after the match on the field of play itself or in its immediate vicinity. However, “upon arrival”, “half-time” and “flash” interviews can take place under the following conditions:

- a) “Upon arrival” interviews are allowed with coaches and players upon their arrival at the stadium, at a pre-determined location where a fixed camera can be positioned before entry to the dressing-rooms. At matches where a UEFA media officer is present, such interview requests must be coordinated with and approved by him. Once the coaches and players have entered the dressing-rooms, no further interviews are permitted.
- b) A “half-time” interview may only be conducted in a designated area outside the technical zone. If appointed, the UEFA media officer, together with the press officer of the home association, may, upon request, designate an area between the substitutes’ benches and dressing-rooms. Teams, if they agree, may make only one of their listed team officials available for this purpose. No players, including those on the substitutes’ bench, may be interviewed at half-time.
- c) “Flash” interviews may last a maximum of 90 seconds and take place immediately after the final whistle in an area between the substitutes’ benches and the dressing-rooms which is pre-determined by the UEFA media officer, if appointed. Both teams must make their team manager/head coach plus at least one key player available.
- d) Players who have been sent off may not be interviewed.

### **Media positioning**

30.10 The UEFA media officer, if appointed, assisted by the press officers of the teams, must ensure that:

- a) no media representatives are allowed on the field of play before, during or after the match, with the exception of the hand-held host broadcaster camera crew covering the team line-ups before the match and the activities after the final whistle, if this has been previously approved by both team press officers or the UEFA media officer, if appointed;
- b) unauthorised media representatives are not allowed on the playing area or the area between the boundaries of the field and the spectators. Only media representatives who have been granted permission as agreed by

the press officer of the host association (and/or the visiting team) are allowed to carry out their work in the specific locations assigned to them (Annex Ia and Ib);

- c) no media representatives are allowed in the players' tunnel or the dressing-room area, with the exception of flash interviews in the pre-defined positions and a host broadcaster camera in a fixed position covering the teams during the stud control before they enter the field;
- d) the dressing-rooms are off limits to representatives of the media before, during and after the match with the exception of a host broadcaster camera filming the team kits in the dressing-rooms before the arrival of the teams.

### **B. Final tournament**

- 30.11 Each participating national association must appoint a press officer for the whole tournament to coordinate media matters in cooperation with his team, the press officer of the opposing team and the media as well as UEFA and UEFA media officers in accordance with UEFA's regulations. The press officer assists UEFA in compiling editorial features and statistics to help promote the competition as well as compile information for UEFA's official media platforms for the tournament. He must attend all media activities as well as travel with the team to all matches and work alongside the UEFA media officer.
- 30.12 The teams must arrange to hold an official training session the day before the match, preferably at the stadium where the match is to be played. This training session – whether it is at the stadium where the match is to be played or not – must be open to media representatives (TV and radio representatives, written press, website journalists and photographers) for at least 15 minutes. It is the responsibility of the UEFA media officer (in cooperation with the press officers of both teams) to ensure that the stadium is clear of media after 15 minutes and that all permanently installed TV cameras are switched off.

### **Official press conferences**

- 30.13 Each team must hold an official press conference the day before their matches and immediately afterwards (post-match press conference). These official press conferences have to be organised in cooperation with the UEFA media officer in order to help media representatives meet their deadlines in the countries concerned. Each official press conference must be attended by at least the head coach of the team plus one or, preferably, two players. Access to these official press conferences must be open to all accredited media representatives and not exclusively to those from the country concerned, subject to available space. UEFA-provided backdrops must be used at all official press conferences.

30.14 The official post-match press conference at the venue must start no later than 20 minutes after the final whistle. Both teams are obliged to make their team manager/head coach, plus one or, preferably, two players, available for this press conference. The UEFA media officer decides on the order in which the coaches attend the press conference, taking into consideration the broadcasters' interviews. It is the responsibility of the press officers of the national associations to provide interpretation.

#### **Mixed zone**

30.15 After the match, a mixed zone must be set up for the media on the way from the dressing-rooms to the team transport area. This area – accessible only to coaches, players and representatives of the media – must be divided into four areas: one for the TV rights-holders and for UEFA's official media platforms, one for written press, one for radio reporters and one for TV non-rights holders. UEFA will ensure that the area is safe and not accessible by the general public or any other unauthorised persons. Players of both teams are obliged to pass through the mixed zone but they are not obliged to give interviews. UEFA issues the appropriate access passes.

#### **Accreditations**

30.16 Accreditation of media representatives is the sole responsibility of UEFA. National associations are consulted by UEFA for careful checking of applications received from media representatives from their countries. All applicants receive a written response to their accreditation application as soon as possible after the application deadline, which will be announced in due time. Accreditation applications are processed via the UEFA online accreditation system.

30.17 Final decisions on acceptance or refusal of accreditation applications are the sole responsibility of UEFA, at its entire discretion. In addition, UEFA may withdraw an accreditation at any time.

30.18 Tickets for individual matches are distributed to the media by UEFA.

#### **Interviews**

30.19 All interview requests have to be coordinated with and approved by the UEFA media officer. All interview locations must be pre-determined by him. All interviews require the prior consent of the interviewees. Interviews are not permitted before, during or after the match on the field of play itself or in its immediate vicinity. However, "upon arrival", "half-time" and "flash" interviews can take place under the following conditions.

- a) "Upon arrival" interviews are allowed with coaches and players upon their arrival at the stadium, at a pre-determined location where a fixed camera can be positioned before entry to the dressing-rooms. Once the players and coaches have entered the dressing-rooms, no further interviews are permitted.



- b) A “half-time” interview may only be conducted in a designated area outside the technical zone. The UEFA media officer may, upon request, designate an area between the substitutes’ benches and dressing-rooms. Teams, if they agree, may only make one of their listed team officials available for this purpose. No players, including those on the substitutes’ bench, may be interviewed at half-time.
- c) “Flash” interviews last a maximum of 90 seconds and take place immediately after the final whistle in an area between the substitutes’ benches and the dressing-rooms which is pre-determined by the UEFA media officer. Both teams must make their team manager/head coach and at least one key player available.
- d) Players who have been sent off may not be interviewed.

### **Media positioning**

30.20 The UEFA media officer, assisted by the press officers of both teams, must ensure that:

- a) no media representatives are allowed on the field of play before, during or after the match, with the exception of the hand-held host broadcaster camera crew covering the team line-ups before the match and the activities after the final whistle, if this has been agreed in advance by UEFA;
- b) unauthorised media representatives are not allowed on the playing area or the area between the boundaries of the field and the spectators. Only media representatives who have been granted permission by the UEFA media officer are allowed to carry out their work in the specific locations assigned to them;
- c) no media representatives are allowed in the players’ tunnel or the dressing-room area, with the exception of flash interviews in the pre-defined positions and a host broadcaster camera in a fixed position covering the teams during the stud control before they enter the field;
- d) the dressing-rooms are off limits to representatives of the media before, during and after the match with the exception of a host broadcaster camera filming the team kits in the dressing-rooms before the arrival of the teams.

## **XVIII Intellectual Property Rights**

### **Article 31**

31.01 UEFA is the exclusive owner of all intellectual property rights of the Competition, including but not limited to any current or future rights of UEFA’s names, logos, brands, medals and trophies. Any use of the

aforementioned rights requires the prior written consent of UEFA and must comply with any conditions imposed by UEFA.

- 31.02 All rights regarding the fixture list, as well as any data and statistics in relation to the matches in the Competition, are the sole and exclusive property of UEFA.

## **XIX Court of Arbitration for Sport (CAS)**

### **Article 32**

- 32.01 In case of litigation resulting from or in relation to these regulations, the provisions regarding the Court of Arbitration of Sport (CAS) laid down in the *UEFA Statutes* will apply.

## **XX Unforeseen Circumstances**

### **Article 33**

- 33.01 The CEO will decide on any matters not provided for in these regulations, as well as in cases of force majeure. Such decisions are final.

## **XXI Closing Provisions**

### **Article 34**

- 34.01 All annexes form an integral part of these regulations.
- 34.02 In the event of any discrepancy in interpretation between the official languages of UEFA in the wording of these regulations, the English version is the authoritative text.
- 34.03 These regulations come into force on their approval by the UEFA Executive Committee and apply to all matches in the 2007/09 UEFA European Women's Championship.

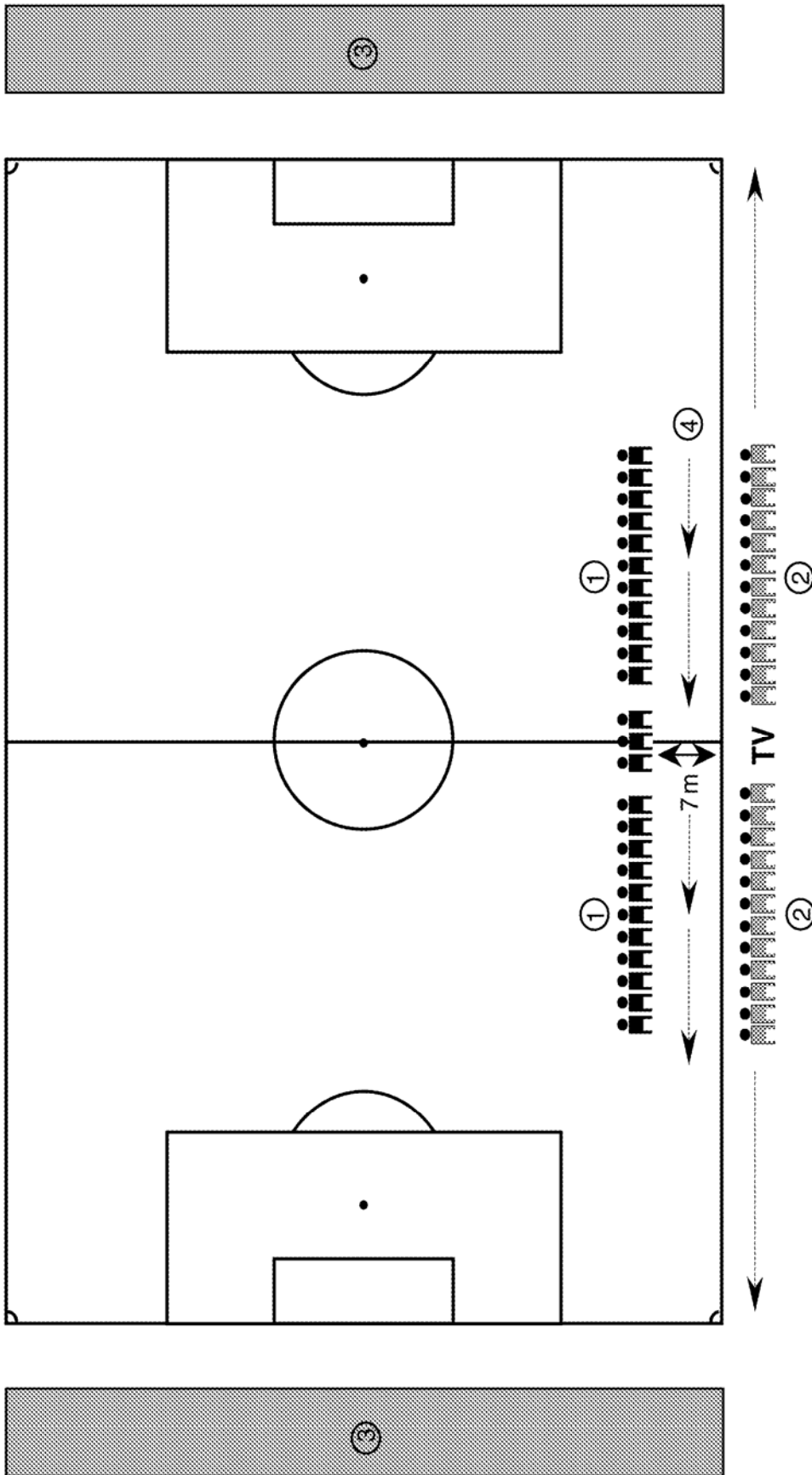
For the UEFA Executive Committee:

Lennart Johansson  
President

Lars-Christer Olsson  
Chief Executive





Nyon, July 2006

## ANNEX Ia : Media Positioning at UEFA Matches

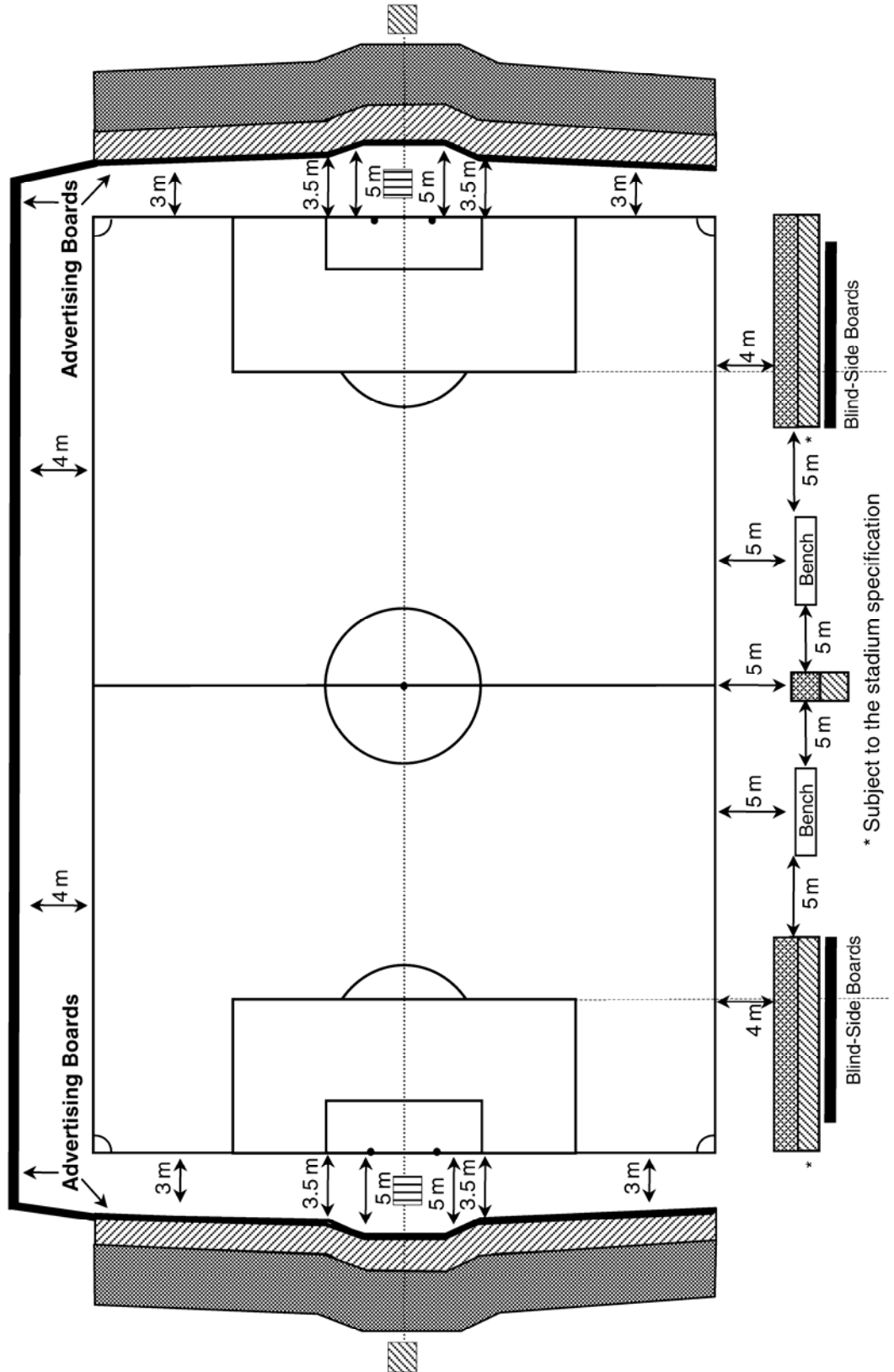


- ① Teams before the game
  - ② Photographers and TV crews before the game
  - ③ Photographers and TV crews during the game
- Important:** Photographers and TV representatives must keep off the field of play at all times
- ④ Hand-held TV camera of host broadcaster (for individual close-ups during line-up)

# ANNEX Ib: TV Camera Positions

-  Fixed camera position
-  Mobile camera position (fixed during playing time)
-  ENG crew
-  Hot-head and mini goal cameras

This area is reserved for any number of fixed camera positions. However, the total length of space occupied by these positions cannot exceed 10 metres.



## **ANNEX II: Fair Play**

### **Fair Play Definition**

The idea of playing a game fairly and treating an opponent in a sporting manner is one of the finest elements to be found in any sport. In fact, it was sport that gave birth to the now widely used expression and concept of fair play. It remains as vital an ingredient of our sport today as it ever did, and most spectators would agree that only a fair match can be an entertaining one.

The concept of fair play can be broken down into the following principles, which apply as much to the players as to other individuals connected with the game:

- a) The *Laws of the Game* and the regulations of the various competitions must be respected.
- b) Every effort should be made to behave in a sporting manner towards opponents, referees and any other persons involved in matches, such as spectators, officials of other clubs and associations, and representatives of the media.
- c) Anyone else involved in matches should be encouraged to behave in the manner outlined above before, during and after a match, irrespective of the result of the match and the decisions taken by the match officials.

### **Fair Play Assessment**

#### **Introduction**

1. Conduct according to the spirit of fair play is essential for the successful promotion and development of and involvement in sport. The objective of activities in favour of fair play is to foster a sporting spirit, as well as the sporting behaviour of players, team officials and spectators, thereby increasing the enjoyment of all those involved in the game.
2. In its efforts to promote fair play, UEFA establishes association fair play rankings for each season, based on all matches played in all UEFA competitions (national representative and club teams) between 1 June and 31 May. In establishing these rankings, only those associations whose teams have played at least the required number of matches (total number of matches assessed divided by the number of associations) are taken into account. For this purpose, fair play conduct is assessed by the appointed UEFA match delegate. In reward for the fair play example they set, a maximum of three associations which attain a previously-defined standard (average of 8.0 points or more in the rankings) each receive one additional place in the UEFA Cup of the next season. These additional places are reserved for the winners of the respective domestic top-division fair play

competition. If the winners of the domestic top-division fair play competition in question have already qualified for a UEFA club competition, the UEFA Cup fair play place goes to the highest team in the domestic top-division fair play rankings which has not already qualified for a UEFA competition.

3. After the match, the match delegate is expected to complete a fair play assessment form in consultation with the referee and, where applicable, the referee observer. The referee confirms that fair play aspects have been duly discussed by signing the fair play assessment form.

### **Methods of Assessment**

4. The assessment form identifies six criteria (components) for the evaluation of the fair play performance of the teams. Assessment should be based on positive rather than negative aspects. As a general rule, maximum assessment marks should not be awarded unless the respective teams have displayed positive attitudes.

#### **a) The individual items on the assessment form**

5. **Red and yellow cards.** Deduction from a maximum of 10 points:

- yellow card      1 point
- red card          3 points

If a player who has been cautioned with a yellow card commits another offence which would normally be punishable with a yellow card, but who must be sent off for this second offence (combined yellow and red card), only the red card counts, i.e. total of 3 points to be deducted.

If, however, a player who has been cautioned with a yellow card commits another offence for which the punishment is dismissal, a total of 4 points (1+3) must be deducted.

Red and yellow cards is the only item which may take a negative value.

6. **Positive play**

- maximum 10 points
- minimum 1 point

The aim of this item is to reward positive play which is attractive for the spectators. In assessing positive play, the following aspects should be taken into consideration.

#### ***Positive aspects:***

- attacking rather than defensive tactics
- acceleration of the game

- efforts to gain time, e.g. bringing the ball quickly back into play, even when in a winning position
- continued pursuit of goals, even if the desired result (e.g. qualification or an away draw) has already been achieved

***Negative aspects:***

- deceleration of the game
- time-wasting
- tactics based on foul play
- play-acting, etc.

In general terms, positive play correlates with the number of goal-scoring chances created and the number of goals scored.

**7. Respect of the opponent**

- maximum 5 points
- minimum 1 point

Players are expected to respect the *Laws of the Game*, the competition regulations, opponents, etc. They are also expected to ensure that fellow team members and everyone else involved in the team abide by the spirit of fair play as well.

In assessing the players' behaviour vis-à-vis the opposition, double counting against the item 'red and yellow cards' should be avoided. However, the delegate may take into account the seriousness of the offences punished by cards, as well as offences overlooked by the referee.

Assessment should be based on positive attitudes (e.g. helping an injured opponent) rather than infringements. Blameless behaviour, but without any particularly positive attitude or gestures towards opponents, should be assessed with a mark of 4 rather than 5.

**8. Respect of the referee**

- maximum 5 points
- minimum 1 point

Players are expected to respect the referees (including assistant referees and fourth officials) as people, as well as for the decisions they take. Double counting against the item 'red and yellow cards' should be avoided. However, the delegate may take into account the seriousness of the offences punished by cards.

A positive attitude towards the referee should be rewarded by high marks, including the acceptance of doubtful decisions without protest. Normal behaviour, but without any particularly positive attitude or gestures with respect to the match officials, should be assessed with a mark of 4 rather than 5.

9. **Behaviour of team officials**

- maximum 5 points
- minimum 1 point

Team officials, including coaches, are expected to make every effort to develop the sporting, technical, tactical and moral level of their team through all permitted means. They are also expected to instruct their players to behave in a manner which is in accordance with the fair play principles.

Positive and negative aspects of the behaviour of team officials should be assessed; e.g. whether they calm or provoke angry players or fans, how they accept the referee's decisions, etc. Cooperation with the media should also be considered as a factor in the assessment. Blameless behaviour, but without any particularly positive attitude or gestures, should be assessed with a mark of 4 rather than 5.

10. **Behaviour of the crowd**

- maximum 5 points
- minimum 1 point

The crowd is considered to be a natural component of a football game. The support of the fans may contribute to the success of their team. The crowd is not expected to watch the game in silence. Encouragement of teams by shouting, singing, etc. may have a positive influence on the atmosphere, in accordance with the spirit of fair play.

The spectators are, however, expected to respect the opposing team and the referee. They should appreciate the performance of the opposition, even if they emerge as the winners. They must in no way intimidate or frighten the opposing team, the referee or opposing supporters.

A maximum number of points (5) should not be awarded unless all these requirements are satisfied, especially with respect to the creation of a positive atmosphere.

This item is applicable only if a substantial number of fans of the team concerned are present. If the number of fans is negligible, 'N/A' (not applicable) should be recorded under this entry.

**b) Overall assessment**

11. The overall assessment of a team is obtained by adding up the points given for the individual components, dividing this total by the maximum number of points and multiplying the result by 10.
12. The maximum number of points per game generally equals 40. If, however, a given team is being supported by a negligible amount of fans, and the item "Behaviour of the crowd" is not being assessed as a result ('N/A' – see paragraph 10 above), the maximum number of points obtainable will be 35.



Example:

The various items for team 1 are assessed as 8+7+3+4+5+4, giving a total of 31. The general assessment will therefore be:

$$(31/40) \times 10 = \mathbf{7.75}$$

If team 2 had only a small number of fans, and the assessment for the other items was 7+8+2+5+2, with 24 as the total, the general assessment would be:

$$(24/35) \times 10 = \mathbf{6.857}$$

The general assessment should be calculated to three decimal points and not rounded up.

13. In addition to this assessment, the delegate should also give brief written comments on the fair play performance of the teams, to explain the positive and negative aspects which formed the basis for his assessment. This written explanation may also include outstanding individual gestures of fair play by players, officials, referees or any other persons.

### **ANNEX III: Doping Controls - Acknowledgment and Agreement**

The undersigned player agrees to comply with the *UEFA Anti-Doping Regulations* and the applicable UEFA competition regulations, which she has read and understood. In particular, she acknowledges that she must refrain from using prohibited substances and methods.

The undersigned player recognises that failure to comply with the said regulations may result in investigation and imposition of sanctions by UEFA. She acknowledges and agrees that UEFA has the jurisdiction to impose sanctions as provided for in the *UEFA Disciplinary Regulations*.

The undersigned player agrees to undergo doping controls at any time (in and out of competition).

The undersigned player agrees that any dispute that remains unresolved after the legal remedies established by UEFA have been exhausted shall be submitted exclusively to the Court of Arbitration for Sport (CAS) for final and binding arbitration. She notes that she must submit such a dispute to the CAS within 10 days of notification of the challenged decision. Proceedings before the CAS shall take place in accordance with its Code of Sports-related Arbitration.

The undersigned has/have read and understood the present Acknowledgment and Agreement.

\_\_\_\_\_  
Date

\_\_\_\_\_  
Name of player  
(surname, first name)

\_\_\_\_\_  
Date of birth  
(day/month/year)

\_\_\_\_\_  
Signature of player

\_\_\_\_\_  
Name of parent/legal guardian  
(surname, first name)

\_\_\_\_\_  
Signature of parent/legal guardian

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